AER: Adaptive Energy Efficient Routing Protocol For Network of Flying Robots Monitoring over Disaster Hit Area

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Abstract- In large scale disasters like earthquake it is necessary to undertake post disaster mitigation activities abruptly in order to reduce damage and for early post-disaster rehabilitation and reconstruction. This paper proposes a design framework for an optimal control strategy to efficiently perform surveillance over a wide disaster hit area using a network of flying robots to determine the extent of damage promptly. The main focus of the paper is to develop an adaptive and energy efficient routing strategy with less power dissipation and delay compared to traditional routing algorithms. This protocol efficiently determines the best route by taking account of the residual energy, signal strength and various environmental factors. Simulation results show that the proposed routing scheme achieves much higher performance than the classical routing protocols.

Keywords: Flying Robots, Multi-Robot Network, Mobile Ad-hoc Network, Adaptive Energy Efficient Routing.

I. Introduction

At present, rescue workers such as fire crews and rescue teams enter post-disaster spaces to determine the extent of damage due to the disaster. However in such uncertain situations rescue operations are limited because personal sufferings of rescue operators will be high. This pays the way for the development of surveillance systems that can be controlled remotely. This paper presents a design of an optimal control strategy to efficiently perform surveillance over a wide disaster hit area where the extent of damage should be determined promptly.

The network consisting of flying robots equipped with sensors deployed over the disaster area will be utilized to detect the regions where there are more victims and the first responders can be effectively routed to these regions with higher priority. During disasters it is difficult for human rescue operators to reach the hard core area, also there is no guarantee on their safety. By using network of flying robots equipped with sensors, the worst affected area can be identified and it is possible to provide a map of that region to the responders and responsible authorities so that they can take necessary steps to route the responders to the area, with necessary safety measures. The network of flying robots can be considered as a mobile ad-hoc network (MANET), these networks have an important advantage, and they do not require any existing infrastructure or central administration.

The paper is structured as follows. Section II presents the existing systems that have addressed the issues regarding the disaster monitoring with unmanned aerial vehicles and flying robots. Section III introduces the proposed system architecture and discusses the various components used in the system and explains the new routing protocol and section IV discusses about the simulations carried out as an initial step to the realization of the proposed system. Finally, conclusions are drawn in section V.

II. RELATED WORK

The paper by K.M.Onosato et al [1] explains the use of aerial robots for quick information gathering of disaster area. Different types of aerial robot systems have been developed and they are systematically combined to offer continuous information gathering in a suffered area. Autonomous deployment and repair of sensor networks using aerial unmanned vehicle [2] described a sensor network deployment
method using autonomous flying robots. Such networks are suitable for tasks such as large scale environmental monitoring or for command and control in emergency situations. The establishment of emergency communication using WiFi radio modules with optimal number of flying robots to monitor given area considering coverage and connectivity aspect has not been exploited yet. Since drastic power draining and recharging of battery of flying robot during monitoring is cited as a major problem in many of the previous research works, the paper focuses to minimize the power consumption in various stages of monitoring. Since routing of gathered information is a major task an adaptive routing protocol with less power consumption by reducing unnecessary flooding of packets is introduced.

III. ENERGY EFFICIENT AND ADAPTIVE ROUTING PROTOCOL FOR NETWORK OF FLYING ROBOTS

Monitoring and sensing over an area immediately after disaster is restricted by the lack of communication infrastructure and also the delay encountered in the deployment of sensing units. Here sensing is performed by network of flying robots, the overall architecture of the proposed system is shown in figure 1. Network of flying robots forms a mobile ad-hoc network and these nodes are energy constrained since flying robots are run over battery power. Although researchers have focused on the implementation of energy aware routing [4,8,9,10,12,14] an efficient solution for this scenario has not been found out. In this protocol we assume that all nodes in the network are assigned with a unique ID and all nodes are participating in the network and forward the given data to the destination. Once a node has some sensed data to send it will check whether the control station (Destination) is in the range, then it will send data directly else a multi hop ad hoc routing is performed. We assume that the control station have powerful resources to perform any tasks or communicate with the sensor nodes. To increase the network lifetime additional mechanisms are done in routing protocols to verify other parameters beyond the hop count that accept a more intelligent route establishment.

The energy efficient routing algorithm proposed is used for making a decision on which neighbor a sensor node should forward the data message to. A node is selected to forward the data based on its residual energy level and signal strength. The nodes which are not selected in path establishment and those which do not have sufficient energy will move to the sleep state in order to conserve power. Algorithm assumes that initially HELLO packets are exchanged and each node know its next hop neighbours and attribute value (T). We define following parameters:

- \( T = f(\text{signal strength, residual energy, velocity}) \)
- \( C = f(\text{delay, number of hops}) \)

Where \( C \) is the cost function of the path. And here after calculating the cost function of each path the one with minimum cost is selected such that delay is minimized. The algorithm is composed of three phases: Route discovery, Route maintenance and Route failure handling.

A. Route Discovery Phase

In this phase new routes are created by means of propagation of Forward Agents and Backward Agents. Source adds timestamp and floods control packet FAGENT (forward agent) figure 3, it consists of a unique sequence number, a field for hop length , destination address and maintains a list \( F \).list which has the list of all intermediate nodes in its way to the destination. FAGENT will be forwarded to the nodes which have the best T value.

<table>
<thead>
<tr>
<th>( F ).list</th>
<th>Sequence ID</th>
<th>Hop count</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
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</table>

Fig 2: Data Format of control message FAGENT

Each node consists of the following fields

Fig1. Detailed Architecture considering single network element
STATUS field to indicate whether a node is busy thereby avoiding collision when another packet is routed to this node, a field which stores attribute value, a field to store link quality parameter $q_{ij}$ which indicates the usage of that link when the same path is used for a long time there is a probability for link failure so by using this parameter we are restricting the frequent use of a path there by increasing reliability. A field is assigned for DUPLICATE ERROR FLAG which is set to 1 when a duplicate packet reaches the node and a field to indicate the packet loss parameter $\beta_{ij} = \frac{\text{lost packets}}{\text{received packets}}$. When $\beta_{ij}$ is set to 1 that node will be deleted from the routing table entries of all other nodes. When FAGENT reaches destination it extracts information and compute cost function for each path and select path with minimum cost function and sent back BAGENT in reverse path as that of FAGENT.

<table>
<thead>
<tr>
<th>STATUS</th>
<th>$T_i$</th>
<th>$O_g$</th>
<th>Duplicate_Error Flag</th>
<th>$\beta_{ij}$</th>
</tr>
</thead>
</table>

![Fig 3: Major Fields in a node](image)

Fig 3: Major Fields in a node

**A. Route Maintenance Phase**

In this phase the back agents reaches the source and source is now ready to transmit data with header as the list of intermediate node ie F.list. Whenever a node receives a data packet it will increase its link parameter $q_{ij}$ by an amount of $\Delta p$ to indicate that that link $q_{ij}$ has been used for once and also reduces the attribute $T$ of that node by an amount $\delta$ which is basically the amount of energy lost during single transmission of data packet. Whenever the value of link utility parameter goes beyond threshold value or whenever the attribute function of node falls below the parameter the corresponding node is switched to sleep and will never take part in routing process.

**C. Route Failure Handling**

The third and last phase of algorithm handles routing failures, which are caused especially through node mobility and thus very common in mobile ad-hoc networks. Algorithm recognizes a route failure through a missing acknowledgement. If a node gets a ROUTE ERROR message for a certain link, it first deactivates this link by setting the $\beta_{ij}$ value to 1. Then the node searches for an alternative link in its routing table. If there exists a second link it sends the packet via this path. Otherwise the node informs its neighbors, hoping they can relay the packet. Either the packet can be transported to the destination node or the backtracking continues to the source node. If the packet does not reach the destination, the source has to initiate a new route discovery phase. Reliability of packet delivery is ensured such. Data is cached in the sender until an ACK is received from the receiver. If no ACK is received within a timeout period, an error report is generated and the data will be sent back to the original source of this data in order to retransmit the data.

**IV EXPERIMENTATION AND RESULTS**

The experimental set up analyzed the performance of network with limited number of nodes as we assume that the flying robots have limited mobility and monitor over a fixed area of the proposed protocol and its comparison with existing protocol 'Dynamic Source routing' is carried out and results obtained are cited in this section. The following factors are considered for comparison

**A. Performance metrics**

**Packet loss:** Packet loss parameter is defined by $\beta_{ij} = \frac{\text{lost packets}}{\text{received packets}}$ at each node. Higher packet loss indicates the unreliability of the link and it is not desirable. From results it is found that the packet loss ratio for the new protocol is less as more emphasis is given for finding paths that are more reliable.

**Delivery Ratio:** The delivery ratio gives an indication about the amount of packets that are (successfully delivered=1-packet loss rate). If the ratio is considerably high it indicates some fault in the network. This is not desirable and alternate path has to be determined.

**Delay:** It is defined as the average time between the sending and reception of data packet. Delay is reduced as the probability of selecting path with minimum number of hope
is high. This metric defines the freshness of data packets.

![Packet loss Vs Number of nodes](image1)

**Fig7:** Packet loss Vs Number of nodes

![Delivery Ratio Vs Number of nodes](image2)

**Fig8:** Delivery Ratio Vs Number of nodes

![Delay Vs Number of Nodes](image3)

**Fig8:** Delay Vs Number of Nodes

V. CONCLUSION

This paper mainly focuses on routing in the flying robot network. The system consists of functional units for collaborative sensing, monitoring, adaptive routing for the gathered information’s and wireless transmission of the intended data. Since Battery power is major concern in flying robots and also the propagation effects affect the transmission adversely, a routing strategy was developed which considerably reduces the number of transmissions in a wireless ad hoc network. Also optimization of the network and efficiency of the proposed protocol need to be analyzed by implementing the system in real world.

So far researchers have not focused on the optimization of network elements giving emphasis to coverage. By analyzing the connectivity and coverage aspects and incorporating them in the routing strategy the resources can be efficiently utilized. Apart from energy efficiency we need to consider the cost and the performance metric of the network when considering the real time case.

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REFERENCES